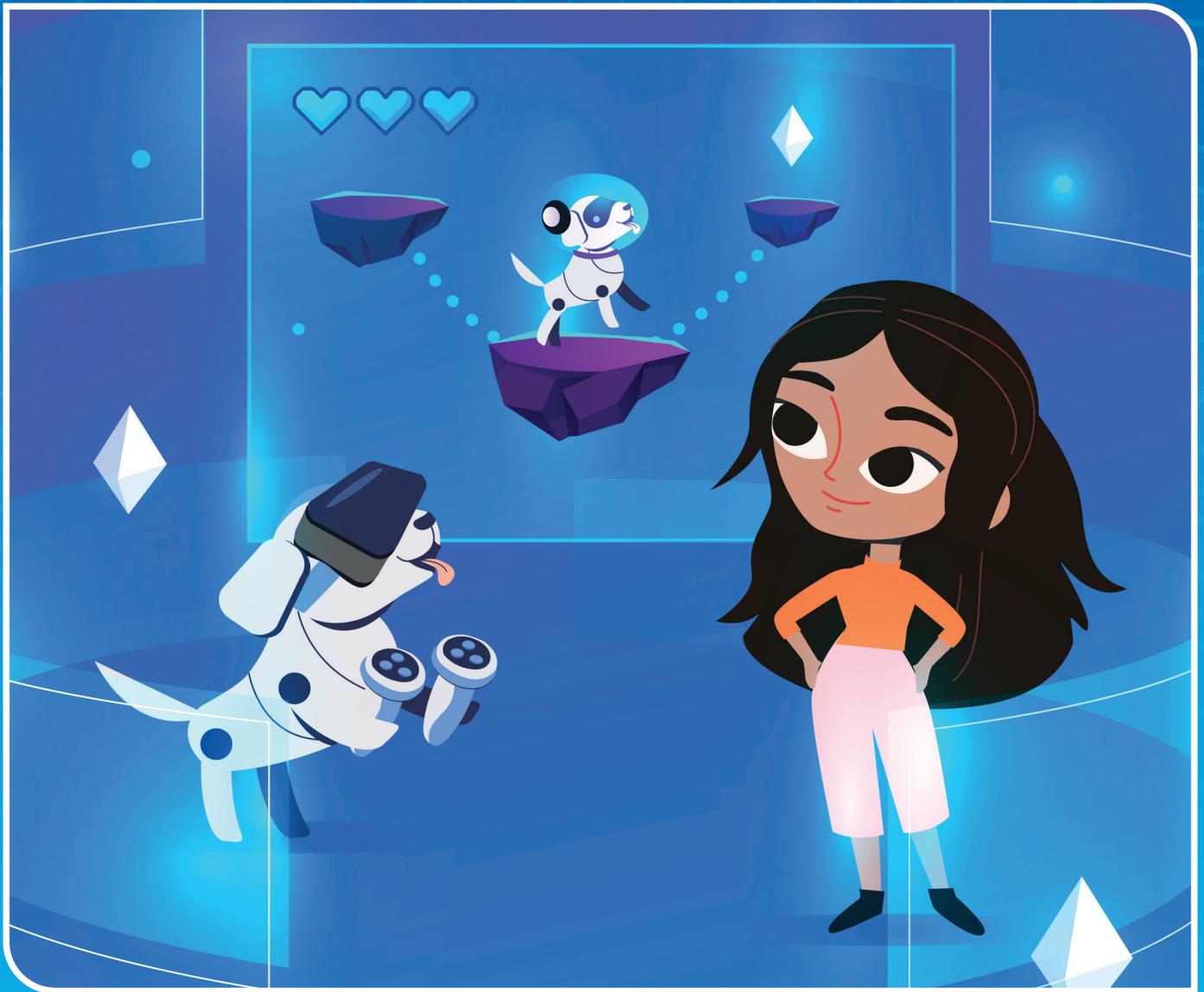


# KATIE AND TEX

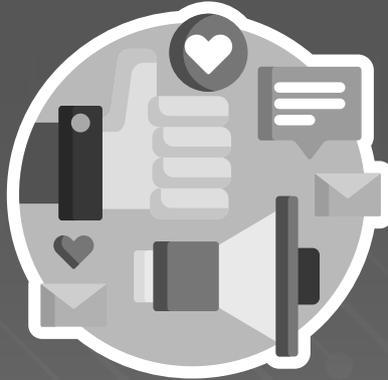
EXPLORE SAFE  
ONLINE GAMING



tech  
she  
can;

 ROYAL Charitable  
AIR FORCE Trust  
Inspire 

 ROYAL  
AIR FORCE  
Youth STEM



# KNOWING WHEN YOU'RE ONLINE

Katie and Tex love exploring games, videos, and apps, but it isn't always clear what is happening behind the screen. Some games can switch from offline to online very quickly, sometimes with just one click. This means you might start chatting or playing with real people instead of game characters without realising it.

Being online can be fun and exciting, especially when playing with friends. However, it is important to know when you are connected to other people so you can stay safe. Clues like chat messages, friends lists, and special icons can help you tell when you are online. Knowing this helps you decide who to talk to, what to share, and when to ask a trusted adult for help.





# WHO IS TALKING?

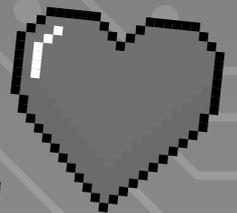
Tex really likes playing games. He knows that not every voice or message you hear in a game comes from the same place. Some voices belong to game characters, and some belong to real people. Can you help Tex with the task below by looking at each example and deciding who you think might be talking? Write **“Real”** if it’s a real person and write **“Game”** if it’s a game character talking.

- ① \_\_\_\_\_ A dragon giving you a quest in the game story.
- ② \_\_\_\_\_ A character called “CoolGamer99” using a headset.
- ③ \_\_\_\_\_ Your friend Ava, playing from her house.
- ④ \_\_\_\_\_ A shopkeeper who always says the same lines.
- ⑤ \_\_\_\_\_ A player who types messages in the chat box.
- ⑥ \_\_\_\_\_ A robot helper that gives game tips.
- ⑦ \_\_\_\_\_ Someone asking you questions about yourself.
- ⑧ \_\_\_\_\_ A character whose words change depending on what you do.

## KEEPING SAFE ONLINE

People online can use all sorts of voices – robot, funny, or silly! But if something feels strange or makes you uncomfortable, it could be unsafe. Always tell a grown-up you trust if that happens.

MENU



LEVEL UP

LOGIN



# TRUE OR FALSE?

Tex has learned that knowing when you are online can help you make safer choices. Sometimes it isn't easy to tell when a game or app has gone online. Can you help Tex by deciding whether each statement below is true or false? This will help him check what he knows and feel more confident online. **Read each sentence carefully then circle "True" or "False".**

- ① You are always told when a game or app goes online.  
**True / False**
- ② If you can chat or hear voices, you are probably online.  
**True / False**
- ③ All characters you meet in games are controlled by the computer.  
**True / False**
- ④ A friends list usually means you can connect with other people.  
**True / False**
- ⑤ It is safer to only talk to people you know in real life.  
**True / False**
- ⑥ If you feel unsure or confused online, it's best to keep playing.  
**True / False**
- ⑦ Asking a trusted adult for help is a good choice.  
**True / False**
- ⑧ Games can switch between offline and online without much warning.  
**True / False**

## KEEPING SAFE ONLINE

If something online feels confusing, surprising, or worrying, pause the game and ask a trusted grown-up for help.



# HELPING KATIE STAY SAFE ONLINE

Katie, like Tex, enjoys taking part in games. Sometimes playing games online can feel confusing, surprising, or a bit worrying. Tex felt this way when he heard voices and didn't know who they were. Can you help Katie by adding the best response to each of the sentences below? **Select one response from the 'Response bank' for each sentence and write it in the correct box.** This will help Katie to decide what to say or do next.

## Part 1

① "I can hear voices... I think I might be

② "I'm not sure who is talking, so I will

③ "If something feels strange, I should

④ "A safe choice would be to

⑤ "If I feel worried, I can talk to

## RESPONSE BANK

online

stop and check or  
look at my settings

a parent, carer,  
or teacher

pause the game

tell a grown-up



# ONLINE SAFETY QUIZ

## Part 2

Can you now help Katie to choose the safest response for each of the situations below? Tick the best answer from each.

① **Katie hears a new voice she doesn't recognise**

- Keep playing and ignore it
- Turn off the sound and tell no one
- Stop and ask a trusted adult

② **Someone starts asking Katie personal questions**

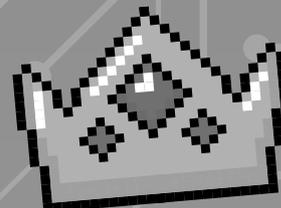
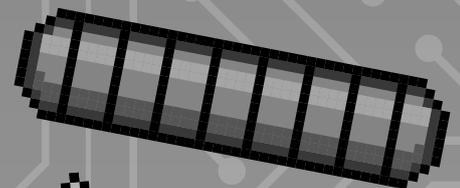
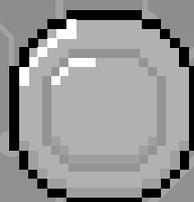
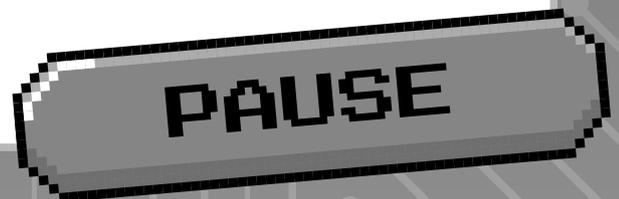
- Answer politely
- Block or report and tell a grown-up
- Ask them lots of questions back

③ **Katie feels unsure but nothing bad has happened yet**

- Keep playing anyway
- Check settings or ask for help
- Quit games forever

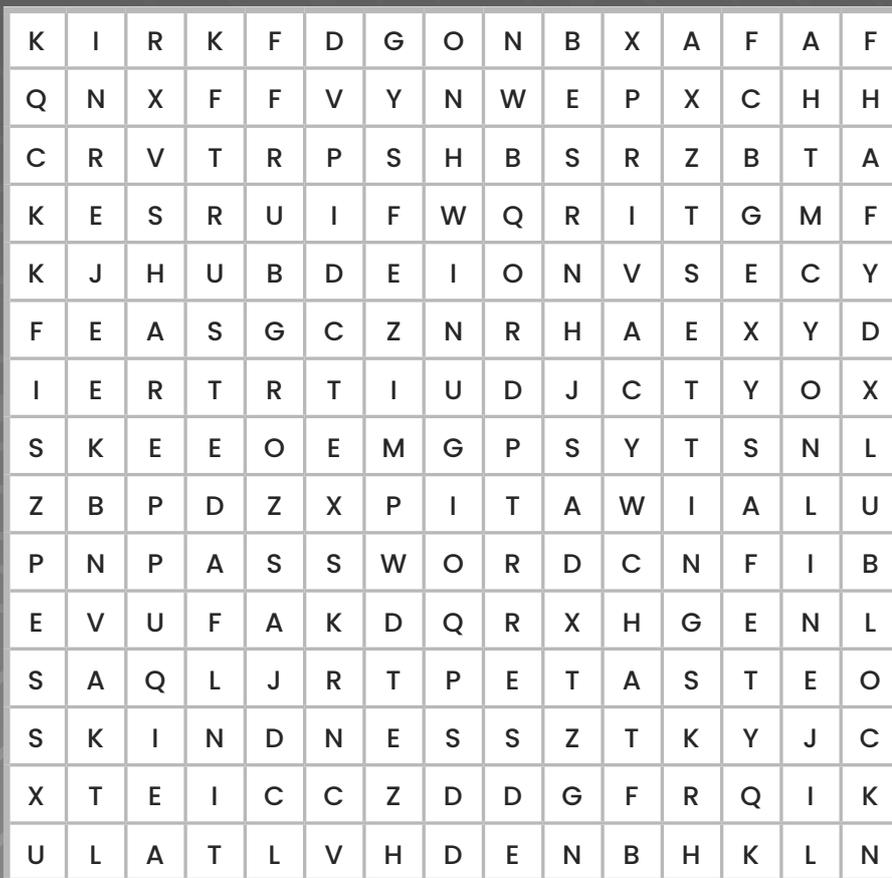
## KEEPING SAFE ONLINE

Feeling unsure is a sign to stop and ask for help.



# ONLINE SAFETY WORDSEARCH

Katie is taking a break from being online and has decided to try out a wordsearch exploring online safety. Can you help her find the 12 words in the wordsearch below? Words can go across, down, or diagonally.



## WORDS TO FIND

- Password
- Friends
- Block
- Online
- Settings
- Trusted
- Kindness
- Share
- Privacy
- Safety
- Report
- Chat



# SPOT THE ONLINE CLUES

Katie knows that games sometimes go online faster than you expect. Can you help her look for clues that show when you might be connected to other people? Look at the words and phrases below. **Circle the ones that might mean you are online and connected to other people.**

Chat

Public Game

Online Players

Internet Connected

Practice Mode

Single Player

Offline Mode

Invite

Playing Against the Computer

Live

Multiplayer

Wi-Fi

Voice Chat

Join





# PRIVACY & PARENTAL CONTROLS

When Katie and Tex are online, they know that some information should be kept private. Just like in real life, it's important to think carefully about what you share online. Games and apps may ask for information, but you don't have to share everything.

Many apps and websites include privacy settings and parental controls. These tools help decide who can see information, who can talk to you, and what content is right for different ages. By learning how to use these tools with a trusted adult, Katie and Tex can enjoy technology while staying safe and in control.





# SHARE OR DON'T SHARE?

Tex has noticed that games and apps often ask lots of questions. Not everything needs to be shared online. **Can you help Tex choose when it is safer not to share information? Tick the best choice for each example.**

① "What game do you like?"

Share  Don't Share

② "Where do you live?"

Share  Don't Share

③ "What is your username?"

Share  Don't Share

④ "Which school do you go to?"

Share  Don't Share



# PARENTAL CONTROLS MATCHING EXERCISE

Katie knows that families can use parental controls to stay safe online together. These tools help make sure content is right for different ages. Can you help Katie match each control to what it does?

Age limits

Time limits

Chat controls

Safe search

Decides who you  
can talk to

Helps manage  
screen time

Shows helpful and  
safe results

Stops content  
meant for adults



# WHAT SHOULD TEX DO?

Sometimes Tex needs to make choices about privacy and settings when he is online and playing games. Thinking carefully can help him stay safe and in control. **Can you look at the questions below and tick the best answers to keep Tex safe?**

**① Tex starts a new game and it asks to turn on chat with everyone**

- Turn it on straight away so he doesn't miss anything
- Ask a grown-up and choose Friends Only
- Ignore the message and keep playing

**② A game asks Tex to share his real name and school**

- Share the information so the game works better
- Skip the question or ask a grown-up for help
- Make up information and keep playing

**③ Tex wants to change his privacy settings but isn't sure what the buttons mean**

- Guess and hope it's correct
- Ask a trusted adult to look at the settings with him
- Leave the settings until he knows what they mean



**④ Tex sees a setting that says “Public Profile”**

- Turn it on so everyone can see his profile
- Leave it without checking
- Choose a more private option or ask a grown-up

**⑤ Tex wants to play online with friends he knows in real life**

- Set the game to Invite Only
- Let anyone join the game
- Turn off all safety settings

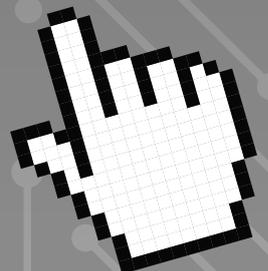
**KEEPING SAFE ONLINE**

Privacy settings work best when children and grown-ups use them together. If you're not sure, stop and ask for help.

**KEEPING SAFE ONLINE**

Technology works best when people design it to help others. You can use your ideas to make online spaces safer.

**PLEASE WAIT...**



# STAYING SAFE: CHECK WHAT YOU KNOW

Katie and Tex know that privacy settings and parental controls help keep people safe online. Checking what you know can help you feel more confident when using games and apps. **Can you read each sentence below carefully and circle either 'True' or 'False' for each one?**

- ① You have to share all the information a game or app asks for.  
**True / False**
- ② Privacy settings can help decide who can see your information.  
**True / False**
- ③ Parental controls can help make sure content is right for different ages.  
**True / False**
- ④ It is safer to change privacy settings with a trusted adult.  
**True / False**
- ⑤ A public profile means anyone can see your information.  
**True / False**
- ⑥ Safe search settings help show helpful and appropriate results.  
**True / False**
- ⑦ If you are unsure about a setting, it is okay to ask for help.  
**True / False**
- ⑧ Privacy settings mean you never need to think about what you share.  
**True / False**

## KEEPING SAFE ONLINE

Think before you share. Privacy settings and parental controls help you stay safe and in control online.



# WHAT INFORMATION SHOULD STAY PRIVATE?

Katie knows that some information should be kept private when you are online. Sometimes it can be tricky to tell what is safe to share. Can you help Katie decide which information should stay private? **Look at the information below and circle the things that should be kept private.**

**Your full name**

**Your phone number**

**Your school name**

**Your favourite colour**

**Your favourite game**

**Your home address**

**One of your favourite cartoon characters**

**Your location**

## KEEPING SAFE ONLINE

Think about it: Why might some information be safer to keep private online?





# BLOCKING, REPORTING & TRUSTED ADULTS

Sometimes being online doesn't feel right. Someone might say something unkind or confusing, or you might see something that makes you uncomfortable. When this happens, it's important to remember that you are not alone and that help is available.

Katie and Tex know that games and apps include tools like blocking and reporting. Blocking stops someone from contacting you, and reporting lets the game or app team know that something isn't okay. Most importantly, you can always talk to a trusted adult, such as a parent, carer, or teacher. Asking for help is a smart and safe way to stay protected online.





# WHEN SOMETHING DOESN'T FEEL RIGHT

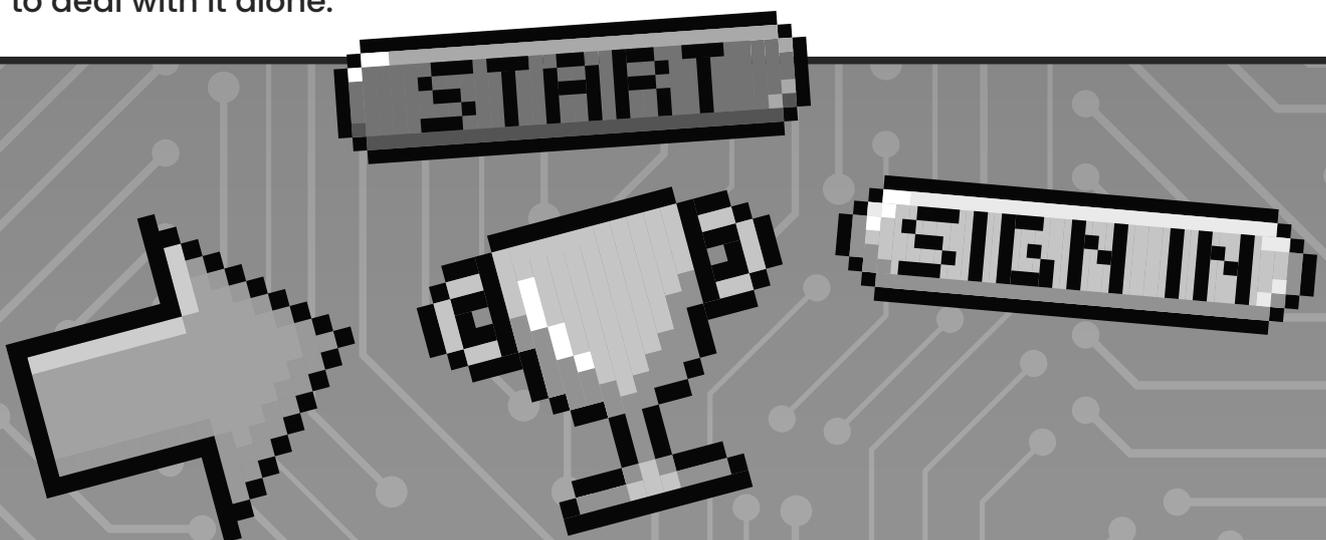
Katie knows that being online should feel safe and friendly. Sometimes messages or behaviour can make you feel uncomfortable. **Can you help Katie decide which situations mean it's time to stop and get help? Read each sentence below and put a ✓ next to the ones where you should stop and get help.**

## TICK IF YOU SHOULD STOP AND GET HELP

- |   |                                   |
|---|-----------------------------------|
| <input type="checkbox"/> Someone is being unkind in a chat          | <input type="checkbox"/> Get help |
| <input type="checkbox"/> Someone asks you for personal information  | <input type="checkbox"/> Get help |
| <input type="checkbox"/> A game character gives you a quest         | <input type="checkbox"/> Get help |
| <input type="checkbox"/> Someone makes you feel worried or confused | <input type="checkbox"/> Get help |
| <input type="checkbox"/> A message makes you feel upset             | <input type="checkbox"/> Get help |
| <input type="checkbox"/> You win a prize in the game                | <input type="checkbox"/> Get help |

## KEEPING SAFE ONLINE

If something online makes you feel worried, stop and get help. You don't have to deal with it alone.



# WHAT DO THESE BUTTONS DO?

Tex has noticed that games and apps have lots of buttons that help keep people safe. Sometimes it isn't clear what each button does at first. **Can you help Tex work out what these buttons are for and how they help keep users safe online? Write the correct description in the box beside each button. The descriptions you can choose from are at the bottom of the page.**

 BLOCK

 REPORT

 MUTE

 HELP / SUPPORT

 PRIVACY SETTINGS

 FRIENDS ONLY CHAT

 INVITE ONLY

 SAFE SEARCH

## Descriptions (choose one for each of the above buttons):

- Allows only the people you know talk to you
- Gives information about safety and where to get help
- Helps show safe and appropriate search results
- Lets you choose who can see your information
- Stops someone from contacting or messaging you
- Stops strangers from joining your game
- Tells the game or app team that something is wrong
- Turns off sound or messages from someone



# BLOCK, REPORT OR TELL A GROWN-UP?

Katie has learned that different online problems need different responses. Sometimes blocking, reporting, or telling a grown-up can help keep people safe. **Can you help her choose the best action for each situation below by ticking ✓ the correct response boxes? You might decide to tick more than one box.**

A) Someone is rude in chat

Block  Report  Tell a grown-up

B) Someone keeps messaging you

Block  Report  Tell a grown-up

C) You see something that scares you

Block  Report  Tell a grown-up

D) A player cheats in a game

Block  Report  Tell a grown-up

## KEEPING SAFE ONLINE

Blocking and reporting are there to protect you. Using them is a smart choice.

## DEFINITIONS

**Blocking:** Blocking stops someone from contacting you. You won't see their messages or hear their voice anymore.

**Reporting:** Reporting tells the game or app team that something isn't right. They can look into it and help keep people safe.

**Telling a Grown-Up:** Telling a grown-up means talking to someone you trust, like a parent, carer, or teacher. They can help you decide what to do next.



# WHO CAN HELP YOU?

Tex knows that no one has to deal with online worries on their own. There are trusted adults who can help if something feels wrong. **Can you help him choose who he could talk to if something feels wrong whilst he is online? Circle those from the list below that he could talk to.**

Parent or carer

Older brother or sister

Coach or club leader

Teacher

A stranger online

Another trusted adult

## ? WHO IS A TRUSTED ADULT?

A trusted adult is a grown-up you know, trust, and feel safe talking to. This could be a parent, carer, teacher, or another adult who listens and helps you. You can talk to a trusted adult if something online makes you feel worried, confused, or upset.

DOWNLOAD NOW

LOADING...

HELLO!





# SAFE TECHNOLOGY JOBS & FUTURE CAREERS

Have you ever wondered who helps keep games, apps, and websites safe? Katie and Tex have discovered that many people work behind the scenes to design technology that is fun and secure. Some people create privacy settings, others look at reports to fix problems, and some help teach computers and artificial intelligence to behave safely and fairly.

As you learn about online safety, you are also learning skills used in real technology jobs, such as spotting problems, thinking carefully, and helping others. You don't need to choose a job now, but these skills could help you in the future. One day, you might help design a game, build an app, or create safer online worlds for everyone.





# WHO KEEPS US SAFE ONLINE?

Katie knows that lots of people work behind the scenes to keep games and apps safe. These people use technology to help others. **Can you help Katie match each job to what they do by writing the correct job title in the box beside each explanation?**

## What they do:

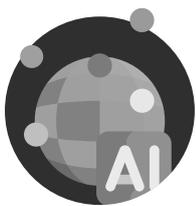
**A)** Helps stop harmful behaviour online

**B)** Creates fun and safe games

**C)** Teaches computers to be kind and fair

**D)** Looks for patterns to improve safety

## Jobs you need to match to the description:



**AI Helper**



**Data Analyst**



**Game Designer**



**Safety Engineer**



# SKILLS YOU ALREADY HAVE

Tex has learned that you don't need to be grown-up to start learning tech skills. You already practise many of these skills every day, even without realising it. **Tex wants you to think about the skills you have now and how they could help you in a future job using technology.**

**Tick all the skills you already use in the list below:**

- |  |  |
|--|--|
| <input type="checkbox"/> Problem solving                     | <input type="checkbox"/> Asking for help   |
| <input type="checkbox"/> Being kind and respectful           | <input type="checkbox"/> Being creative    |
| <input type="checkbox"/> Spotting when something isn't right | <input type="checkbox"/> Working as a team |

**Which jobs might use the skills you have ticked? Write down the jobs you can think of below.**

*Safe technology jobs that use the skills I have...*

## KEEPING SAFE ONLINE

You don't need to be grown-up to start learning tech skills. Being kind, curious, and solving problems are important technology skills.



# BECOME A DIGITAL SAFETY HELPER

Katie likes to imagine how technology could be even safer in the future. Some people help by designing rules and tools to protect others online. **Can you help Katie become a digital safety helper? Imagine you help keep an online world safe. Answer the questions below to show what you would do as a Digital safety helper.**

**1. What kind of app, game, or website are you helping with?**

---

---

---

**2. How would you help people stay safe?**

---

---

---

**3. What rule would you make to help everyone be kind?**

---

---

---

**Use this space to draw any buttons or features you would include in your ideas to help keep others safe online.**



# AI - HELPFUL OR NOT HELPFUL?

Tex knows that computers and AI need clear rules to behave safely. Some messages created by AI are helpful, and some are not. **Can you help Tex decide which messages are okay? Read each message below and circle 'OK' if it is a safe and friendly message, or 'Not OK' if it is not.**

## Some messages online that are generated by computers (AI)

"Would you like to hear a fun fact about animals?"

OK  NOT OKAY

"Tell me your address so I can help you."

OK  NOT OKAY

"Do you want to hear a joke?"

OK  NOT OKAY

"Click the link to win a prize."

OK  NOT OKAY

"If you feel unsure, you should ask a grown-up for help."

OK  NOT OKAY

## KEEPING SAFE ONLINE

Learning about online safety helps you now and in the future. You could help make the online world a better place.



# ANSWERS

## PAGE 4: WHO IS TALKING?

1. GAME - A dragon giving you a quest in the game story
2. REAL - A character called "CoolGamer99" using a headset
3. REAL - Your friend Ava, playing from her house
4. GAME - A shopkeeper who always says the same lines
5. REAL - A player who types messages in the chat box
6. GAME - A robot helper that gives game tips
7. REAL - Someone asking you questions about yourself
8. GAME - A character whose words change depending on what you do.

## PAGE 5: TRUE OR FALSE?

1. False, 2. True, 3. False, 4. True, 5. True, 6. False, 7. True, 8. True

## PAGES 6-7: HELPING KATIE STAY SAFE ONLINE

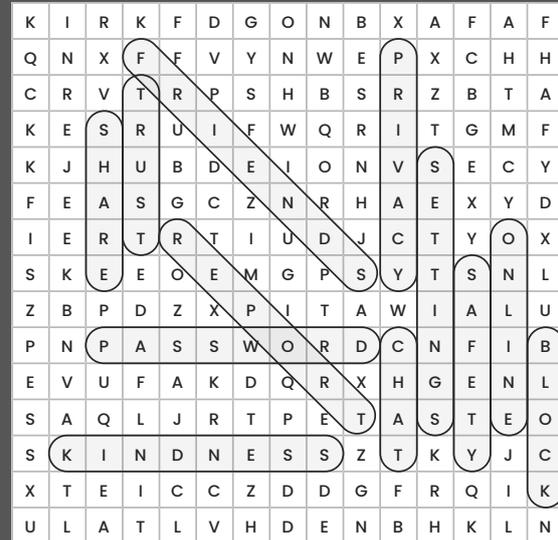
### PART 1

1. Online
2. stop and check or look at my settings
3. tell a grown-up
4. pause the game
5. a parent, carer, or teacher

### PART 2

1. Stop and ask a trusted adult
2. Block or report and tell a grown-up
3. Check settings or ask for help

## PAGE 8: ONLINE SAFETY WORDSEARCH



## PAGE 9: SPOT THE ONLINE CLUES

**ONLINE:** Chat, Internet Connected, Invite, Join, Live, Multiplayer, Online Players, Public Game, Voice Chat, Wi-Fi

**OFFLINE:** Offline Mode, Playing Against the Computer, Practice Mode, Single Player

## PAGE 12: SHARE OR DON'T SHARE?

### SHARE:

What games do you like?

### DON'T SHARE:

Where do you live?

What is your username?

Which school do you go to?

## PAGE 13: PARENTAL CONTROLS MATCHING EXERCISE

Age limits → Stops content meant for adults.

Time limits → Helps manage screen time.

Chat controls → Decides who you can talk to.

Safe search → Shows helpful and safe results.

# ANSWERS

## PAGES 14-15: WHAT SHOULD TEX DO?

1. Ask a grown-up and choose Friends Only
2. Skip the question or ask a grown-up for help
3. Ask a trusted adult to look at the settings with her
4. Choose a more private option or ask a grown-up
5. Set the game to Invite Only

## PAGE 16: STAYING SAFE: CHECK WHAT YOU KNOW

1. False, 2. True, 3. True, 4. True, 5. True, 6. True, 7. True, 8. False

## PAGE 17: WHAT INFORMATION SHOULD STAY PRIVATE?

### PRIVATE INFORMATION INCLUDES:

Full name, Home address, School name, Phone number, Location

## PAGE 20: WHEN SOMETHING DOESN'T FEEL RIGHT

- ✓ Someone is being unkind in a chat
- ✓ Someone asks you for personal information
- ✓ Someone makes you feel worried or confused
- ✓ A message makes you feel upset

## PAGE 21: WHAT DO THESE BUTTONS DO?

**Block:** Stops someone from contacting or messaging you

**Report:** Tells the game or app team that something is wrong

**Mute:** Turns off sound or messages from someone

**Help / Support:** Gives information about safety and where to get help

**Privacy Settings:** Lets you choose who can see your information

**Friends Only Chat:** Allows only people you know to talk to you

**Invite Only:** Stops strangers from joining your game

**Safe Search:** Helps show safe and appropriate search results

## PAGE 22: BLOCK, REPORT OR TELL A GROWN-UP?

### Situation:

- Someone is rude in chat: Block-Report-Tell a grown-up
- Someone keeps messaging you: Block-Tell a grown-up
- You see something that scares you: Report-Tell a grown-up
- A player cheats: Report

## PAGE 23: WHO CAN HELP YOU?

Circle all except: A stranger online

## PAGE 26: WHO KEEPS US SAFE ONLINE?

Helps stop harmful behaviour

→ Safety Engineer

Creates fun and safe games

→ Game Designer

Teaches computers to be kind and fair

→ AI Helper

Looks for patterns to improve safety

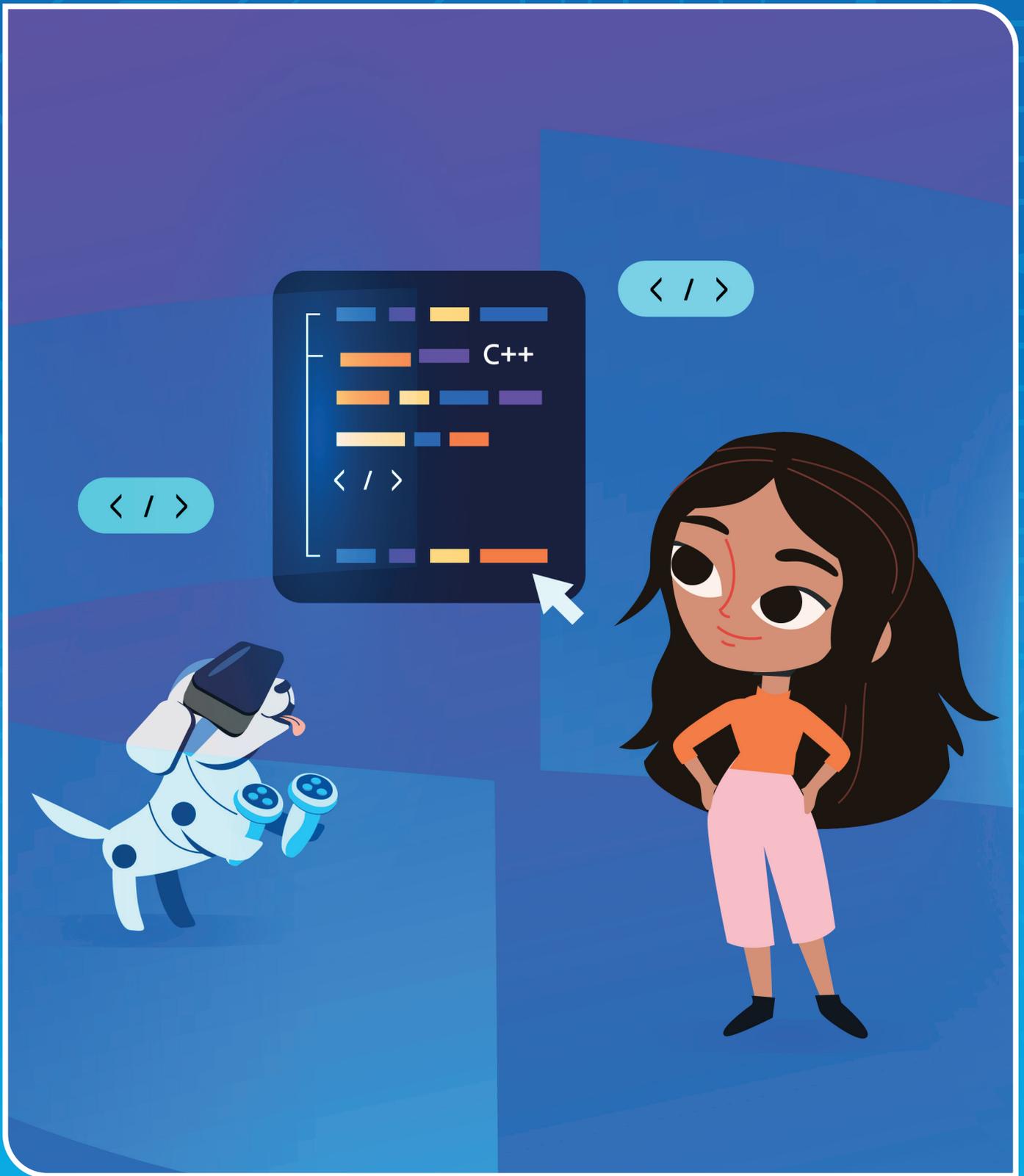
→ Data Analyst

## PAGE 27: SKILLS YOU ALREADY HAVE

All can be ticked as they are based on the skills you have.

## PAGE 29: AI - HELPFUL OR NOT HELPFUL?

1. OK
2. NOT OK
3. OK
4. OK
5. OK



**/tech  
she  
can;**

 **ROYAL Charitable  
AIR FORCE Trust**  
Inspire 

 **ROYAL  
AIR FORCE  
Youth STEM**